Correcting coherent errors with the surface code

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QIP 2018, Delft

Build better qubits



Build better qubits



Quantum error correction

- Redundant encoding of quantum states
- Diagnose errors by syndrome measurements
- Syndrome-dependent recovery operations

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Classical simulation of quantum error correction circuits with toy noise models provides insights into how well a given quantum code can perform in practice.

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Classical simulation of quantum error correction circuits with toy noise models provides insights into how well a given quantum code can perform in practice.

This talk: efficient algorithms for a classical simulation of large-scale QEC circuits

Coherent vs Pauli noise models



Pauli noise: models random errors caused by unwanted interactions with the environment

$$\mathcal{N}_i(\rho) = (1 - \epsilon)\rho + \epsilon_x X\rho X + \epsilon_y Y\rho Y + \epsilon_z Z\rho Z$$

Coherent noise: models systematic errors caused by imprecision in the classical control

$$\mathcal{N}_i(\rho) = U\rho U^{\dagger} \qquad \qquad U \in SU(2)$$



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Coherent noise is described by Clifford+SU(2) circuits. Brute-force simulation requires exponential time.

Encodes one logical qubit into $n = d^2$ physical qubits with distance d



Wen, PRL (2003) Bombin and Martin-Delgado, PRA (2007)

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XX

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XX

Logical (encoded) states are defined as +1 eigenvectors of all stabilizers

Encodes one logical qubit into $n = d^2$ physical qubits with distance d



High error threshold (above 1%) for the Pauli noise. Syndrome readout requires only nearest-neighbor gates on a grid. Fowler et al, PRA (2009)

One of the most attractive candidates for an experimental realization

DiCarlo et al. (TU Delft) Nature Communications 2015 Physical Review Applied 2017

Takita, Corcoles, et al. (IBM) Nature Communications 2015, PRL 2016



Barends, Kelly et al. (UCSB) Nature 2014, Nature 2015

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One of the most attractive candidates for an experimental realization

What about coherent noise ?

Our results

- Large-scale simulation of the surface codes subject to coherent errors such as systematic Z-rotations. Simulated systems with up to 2400 qubits.
- Efficient and exact simulation algorithm. Runtime: $O(d^4)$
- Estimates of the error threshold and the effective logical channel.







- Input: distance d, angle θ , initial state ψ^L
- **Output:** syndrome *s*, final logical state $\phi^L(s)$



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The Z-rotation angle can be qubit-dependent.

Surface code enables preparation of logical-X (or Z) basis states by initializing each physical qubit in the X-basis, measuring the syndrome, and applying a Pauli correction:



We simulated a noisy version of this protocol with errors in the initial state preparation:



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Input: distance d, initial state $|\psi\rangle \in \mathbb{C}^2$

Runtime: $O(d^4)$.

Output: syndrome *s*, final state $\phi^L(s)$

Our algorithms rely on a mapping of the surface code to a system of Majorana fermions Wen (2003) Kitaev (2005) Terhal, Hassler, DiVincenzo (2012)

VOLUME 90, NUMBER 1

PHYSICAL REVIEW LETTERS

week ending 10 JANUARY 2003

Quantum Orders in an Exact Soluble Model

Xiao-Gang Wen

Department of Physics, Massachusetts Institute of Technology, Cambridge, Massachusetts 02139 (Received 1 May 2002; published 10 January 2003)

We find all the exact eigenstates and eigenvalues of a spin-1/2 model on square lattice: $H = 16g \sum_{i} S_{i}^{y} S_{i+\hat{x}}^{x} S_{i+\hat{x}+\hat{y}}^{y} S_{i+\hat{y}}^{x}$. We show that the ground states for g < 0 and g > 0 have different quantum orders described by Z2A and Z2B projective symmetry groups. The phase transition at g = 0 represents a new kind of phase transition that changes quantum orders but not symmetry. Both the Z2A and Z2B states contain Z_2 lattice gauge theories at low energies. They have robust topologically degenerate ground states and gapless edge excitations.

DOI: 10.1103/PhysRevLett.90.016803

PACS numbers: 73.43.Nq, 03.65.Fd, 03.67.Lx, 11.15.-q

Previous work on simulation of QEC with coherent errors

- Surface code. Simulation by tensor network algorithms (PEPS).
 Runtime is exponential in the code distance *d*.
 Works for any single-qubit noise channels
 Darmawan and Poulin, PRL 2017.
- Repetition code (1D surface code). Analytic solution. Greenbaum and Dutton, Quant. Sci. Technol. 2018
- Repetition code with the circuit-based noise model (noisy encoding/decoding). Simulation by mapping to dynamics of free fermions.
 Suzuki, Fujii, and Koashi, PRL 2017

Outline

- Majorana representation of the surface code
- Sketch of the simulation algorithm
- Numerical results

Majorana fermions

n qubits = 2n Majorana modes

$$c_1 = X_1$$

 $c_2 = Y_1$
 $c_3 = Z_1 X_2$
 $c_{2n-1} = Z_1 \cdots Z_{n-1} X_n$
 $c_{2n-1} = Z_1 \cdots Z_{n-1} X_n$

Commutation rules:

$$c_p c_q = -c_q c_p$$
 if $p \neq q$ $c_p^2 = I$

Products of Majorana operators c_p form an operator basis of n qubits

Suppose $|\phi\rangle$ is a normalized *n*-qubit state. Define a covariance matrix

$$M_{p,q} = \begin{cases} \langle \phi | ic_p c_q | \phi \rangle & \text{if } p \neq q \\ 0 & \text{if } p = q \end{cases}$$

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We say that $|\phi\rangle$ is a **Gaussian state** if it obeys Wick's theorem:

$$-\langle \phi | c_p c_q c_r c_s | \phi \rangle = M_{p,q} M_{r,s} - M_{p,r} M_{q,s} + M_{p,s} M_{q,r}$$

(and similar formulas for the higher-order correlators)

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(and similar formulas for the higher-order correlators)

A Gaussian state is fully specified by its covariance matrix M. This requires only $O(n^2)$ real parameters.

- Operations that map Gaussian states to Gaussian states.
- Can be efficiently simulated by keeping track of the covariance matrix

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FLO operation

Simulation cost

two-mode rotation $\exp(\theta c_p c_q)$

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two-mode initialization $ic_p c_q |0\rangle = |0\rangle$
Majorana representation of the surface code Wen (2003)



4n Majorana fermions c_1, \ldots, c_{4n} (blue dots)

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Edge operators:



Majorana commutation rules imply $A_e A_{e'} = A_{e'} A_e$

Majorana representation of the surface code Wen (2003)



Strategy for simulating syndrome measurements:

Express each plaquette stabilizer as a product of edge operators A_e . Measure syndromes of the edge operators (two-mode parity measurements). Each plaquette syndrome is a product of the edge syndromes.

Majorana C4-code:



stabilizer:
$$S = -c_1c_2c_3c_4$$

 $\overline{X} = ic_1c_4 = ic_2c_3$
 $\overline{Y} = ic_2c_4 = -ic_1c_3$
 $\overline{Z} = ic_3c_4 = ic_1c_2$

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- Any logical state is Gaussian
- Any logical (non-Pauli) operator can be realized by Fermionic Linear Optics



plaquette operator



plaquette operator encoded by C4 code plaquette operator





plaquette operator encoded by C4 code edge operators on the boundary of f

plaquette operator





plaquette operator encoded by C4 code edge operators on the boundary of f

$$\overline{B}_f = A_1 A_2 A_3 A_4$$



$$B_f = A_1 A_2 A_3 A_4$$

The same formula applies to X-type plaquette operators

Goal: measure syndromes of all plaquette operators B_f on a product state $|\psi^{\otimes n}\rangle$.

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- Suffices to measure syndromes of edge operators A_e on $|\overline{\psi}^{\otimes n}\rangle$
- The state $|\bar{\psi}^{\otimes n}\rangle$ is Gaussian since any logical state of C4 is Gaussian.
- Simulating two-mode parity measurements on a Gaussian state is easy. Runtime $O(n^2)$ per measurement. Overall runtime is $O(n^3)$.

Runtime can be improved by measuring edge operators in a specific order:



Active modes

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of two-mode

states



Tensor product of four-mode states

Active modes

Runtime can be improved by measuring edge operators in a specific order:



At each time step all except for $O(\sqrt{n})$ "active" modes are in a product state. Inactive modes can be removed from the simulator. This reduces the runtime to $O(n^2)$

How to measure final logical state:



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Claim: once all edge operators have been measured, the reduced state of the four corner modes is the final logical state encoded by the C4-code

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The logical Bloch vector is determined by expectation values of the "logical" edge operators $\overline{X} = ic_1c_4$, $\overline{Y} = ic_2c_4$, $\overline{Z} = ic_3c_4$

Simulating storage of a logical state: sketch of main ideas



Simulating storage of a logical state: sketch of main ideas



Encode each qubit of the initial logical state by C4. This results in a non-Gaussian state.

Measure syndrome of X-stabilizers by bitwise X-measurements.

Construct a sequence of Gaussian states that results in the same measurement statistics for bitwise X-measurements.

Structure of the logical channel

We shall only consider Z-rotation errors $U = \exp(i\theta Z)$

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Syndrome probabilities: p(s) = \|\Pi_s U^{\otimes n} |\psi^L\rangle\|^2
syndrome projector initial logical state
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Lemma (logical rotation angle)

The syndrome probability distribution p(s) does not depend on the initial logical state. The logical qubit undergoes a Z-rotation by some angle $\theta(s)$.

Structure of the logical channel



logical channel

$$\Phi_s^L(\rho) = e^{i\theta(s)\overline{Z}}\rho e^{-i\theta(s)\overline{Z}}$$

Logical error rate: $P^L = 2 \sum_{s} p(s) |\sin \theta(s)|$

average diamond-norm distance between the logical channel Φ_s^L and the identity

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average diamond-norm distance between the logical channel Φ_s^L and the identity

Pauli correction was computed using the min-weight matching decoder.

The decoder does not depend on θ (all edge weights are set to one)



50,000 syndrome samples per data point

Estimated error threshold: $0.09\pi \le \theta_0 \le 0.11\pi$



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Coherent vs twirled physical noise



Pauli Twirl Approximation: replace coherent physical noise

$$N(\rho) = e^{i\theta Z} \rho e^{-i\theta Z}$$

by its Pauli twirled version

$$N_{twirl}(\rho) = (1 - \epsilon)\rho + \epsilon Z \rho Z$$

$$\epsilon = \sin^2(\theta)$$

The same error threshold !

Coherent vs twirled physical noise



PTA underestimates

the logical error rate in the sub-threshold regime

PTA gives a good estimate of the error threshold

Logical Z-rotation angle: probability distribution



d = 9

d = 25

How to quantify coherence of the logical-level noise ?

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Full logical channel: $\Phi_s(\rho) = e^{i\theta(s)Z^L} \rho e^{-i\theta(s)Z^L}$

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Twirled logical channel: (random part of the full channel)

$$\Phi_s^{twirl}(\rho) = \cos^2\theta(s)\rho + \sin^2\theta(s)Z^L\rho Z^L$$
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Now we have two different logical error rates:

$$P^{L} = \sum_{s} p(s) \|\Phi_{s} - \operatorname{Id}\|_{\diamond} \qquad P^{L}_{twirl} = \sum_{s} p(s) \|\Phi^{twirl}_{s} - \operatorname{Id}\|_{\diamond} \le P^{L}$$

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We shall use the ratio P^L/P^L_{twirl} to quantify coherence of the logical noise.

Full vs Twirled logical channels



The degree of coherence of the logical channel.

Increasing the code distance makes the logical noise less coherent

Average logical channel



$$\Phi(\rho) = \sum_{s} p(s) e^{i\eta(s)Z} \rho e^{-i\eta(s)Z}$$

Appropriate model if the environment has no access to the measured syndromes.

Quantify coherence of the average logical channel using the ratio of two error rates

$$P^{L} = \|\Phi - \operatorname{Id}\|_{\diamond} \qquad \qquad P^{L}_{twirl} = \|\Phi^{twirl} - \operatorname{Id}\|_{\diamond} \le P^{L}$$

Full vs Twirled logical channels



The degree of coherence for the **average logical channel**

Increasing the code distance makes the logical noise less coherent

Conjecture: the average logical channel has no coherent part in the limit $d \to \infty$



Example of a uncorrectable Z-error



Example of a uncorrectable Z-error Minimum weight correction



Example of a uncorrectable Z-error Minimum weight correction

N equivalent errors

 $N \sim 2^{R/2}$

R = Manhattan distance between α and β



Example of a uncorrectable Z-error Minimum weight correction

N equivalent errors

 $N \sim 2^{R/2}$

R = Manhattan distance between α and β

Total probability of all uncorrectable errors connecting α and β can be amplified due to a constructive interference.



Conclusions

Efficient simulation algorithm for error correction with Z-rotation errors Runtime $O(d^4)$. Simulated systems with up to 2400 qubits.

The observed error threshold is close to 0.1π which agrees very well with the threshold of the Pauli twirled noise model.

Pauli twirl approximation significantly underestimates the logical error rate in the sub-threshold regime.

Increasing the code distance makes the logical-level noise less coherent.