

Faster ground state preparation and high-precision ground energy estimation with fewer qubits

Yimin Ge, J. Tura, J.I. Cirac

QIP 2018

arXiv:1712.03193*

Motivation



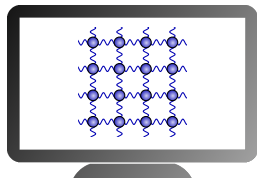
"Nature isn't classical, dammit, and if you want to make a simulation of nature, you'd better make it quantum mechanical, and by golly it's a wonderful problem, because it doesn't look so easy."

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Quantum simulation

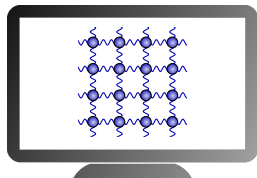


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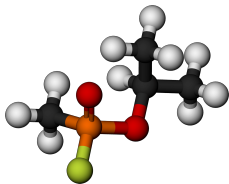


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Quantum simulation



Quantum chemistry

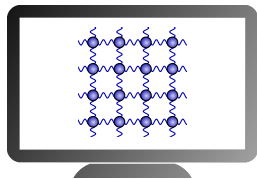


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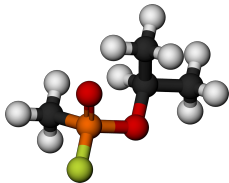


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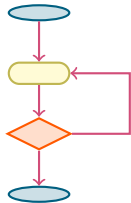
Quantum simulation



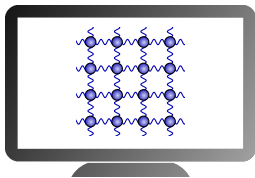
Quantum chemistry



Small quantum computers



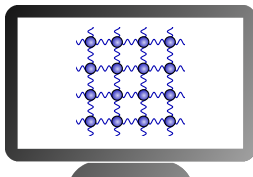
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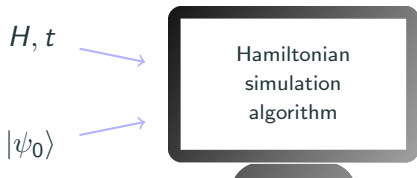
Quantum simulation

H, t

$|\psi_0\rangle$



Quantum simulation



Quantum simulation



Motivation

Quantum simulation



Motivation

Quantum simulation



Many important applications: $|\psi_0\rangle$ ground state of another non-trivial Hamiltonian!

Motivation

Quantum simulation



Many important applications: $|\psi_0\rangle$ ground state of another non-trivial Hamiltonian!



Ground state problems generally hard!
But may not apply to *natural* systems



Motivation

Quantum linear systems algorithm
with exponentially improved
dependence on precision

Andrew Childs
(U. Maryland)

Robin Kothari
(MIT)

Rolando Somma
(Los Alamos)

arXiv:1511.02700
QIP 2016

QIP 2016

Motivation

Are there any killer applications of this??

Quantum linear systems algorithm
with exponentially improved
dependence on precision

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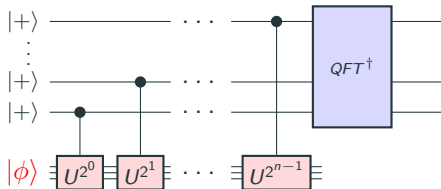
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1. General approaches for ground state preparation
2. Algorithms – details
3. Suitability for early quantum computers



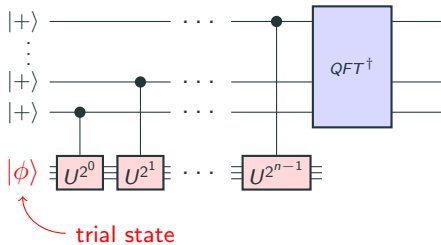
Ground state preparation – approaches

Phase estimation



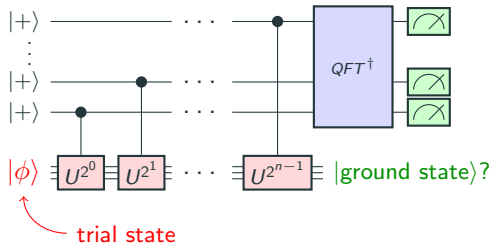
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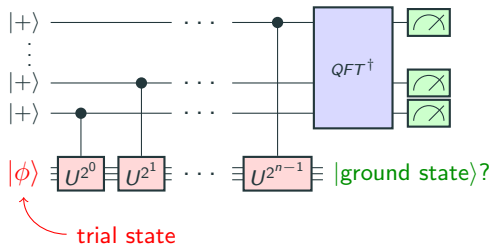
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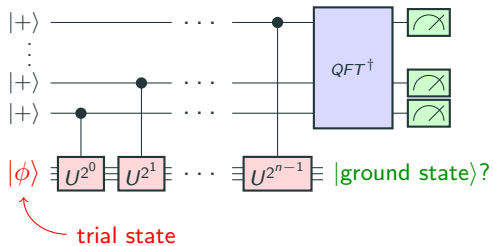
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Adiabatic algorithms

Ground state preparation – approaches

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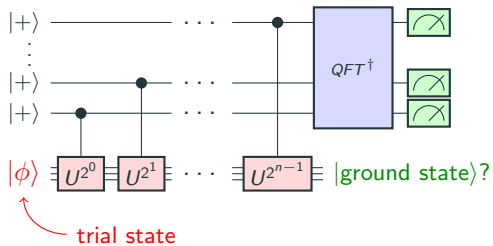


Adiabatic algorithms

$$H(0) \xrightarrow{H(s)} H(1)$$

Ground state preparation – approaches

Phase estimation



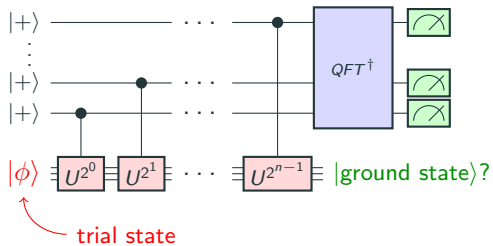
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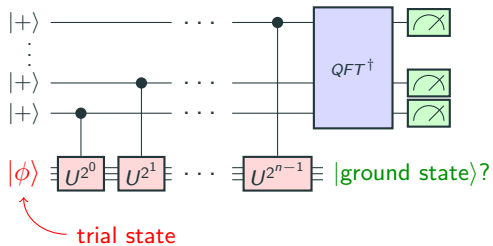
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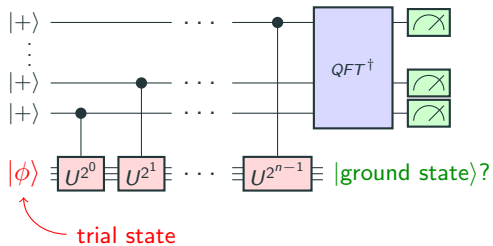
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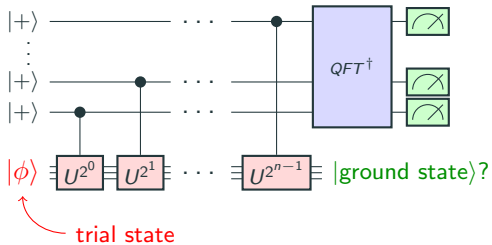


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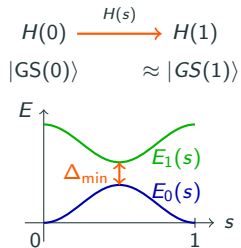
$$H(0) \xrightarrow{H(s)} H(1)$$
$$|\text{GS}(0)\rangle \approx |\text{GS}(1)\rangle$$

Ground state preparation – approaches

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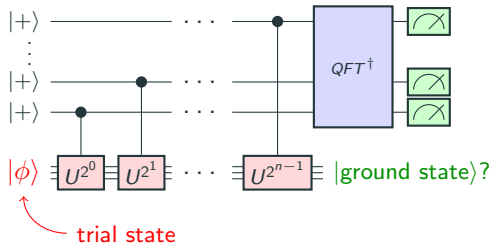


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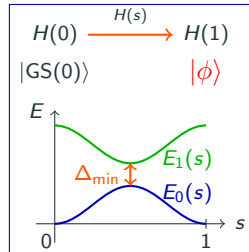


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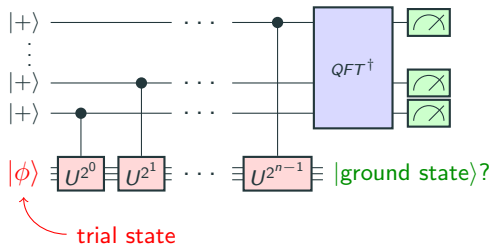
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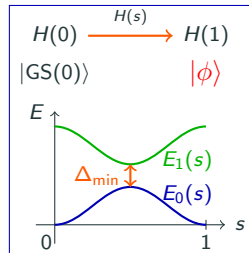
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Phase estimation

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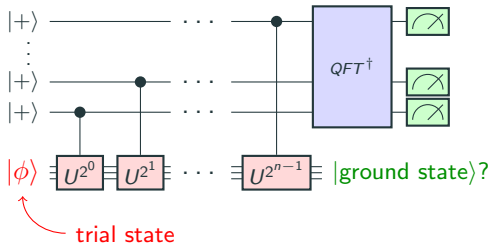


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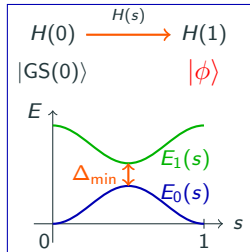
Paradigm: First heuristic method, then phase estimation

Ground state preparation – approaches

Phase estimation



Adiabatic algorithms



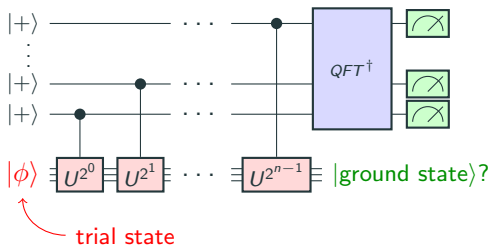
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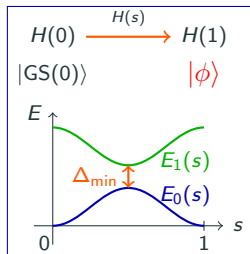
This work: Improves part of phase estimation

Ground state preparation – approaches

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Adiabatic algorithms



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Phase estimation

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This work: Improves part of phase estimation

Problem: Project given trial state $|\phi\rangle$ onto its ground state component



Setup

$N \times N$ Hamiltonian H , spectrum in $[0, 1]$

- Eigenstates $|\lambda_i\rangle$
- Ground energy λ_0 , ground state $|\lambda_0\rangle$
- All other eigenvalues: $\lambda_i \geq \lambda_0 + \Delta$
- Can efficiently perform time evolution of H

(eg sparse & oracle access, linear combination of easy unitaries, etc [BCK15,BCCKS15,LC16,LC17])



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- $\phi_0 := \langle \lambda_0 | \phi \rangle$ (generally unknown)
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Aim: Extract state $|\lambda'_0\rangle$ st $\| |\lambda'_0\rangle - |\lambda_0\rangle \| < \epsilon$ for given ϵ



Ground state preparation



Results & Comparisons

Ground state preparation

Ground energy known



Results & Comparisons



Ground state preparation

Ground energy known

Algorithm	Gates	Qubits
Phase est + AA	$\tilde{O}\left(\frac{\Lambda}{ \phi_0 ^2 \Delta \epsilon} + \frac{\Phi}{ \phi_0 }\right)$	$O\left(\log N + \log \frac{1}{\epsilon} + \log \frac{1}{\Delta}\right)$

N = total dimension of H

Δ = known lower bound on spectral gap

ϵ = allowed error

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Multicopy PEA (eg [PW'09])	$\tilde{O}\left(\frac{\Lambda}{\chi \Delta^{3/2}} + \frac{\Phi}{\chi \sqrt{\Delta}}\right)$	$O\left(\log N + \log \frac{1}{\epsilon} + \frac{\log \frac{1}{\chi \epsilon}}{\log \log \frac{1}{\chi \epsilon}} \times \log \frac{1}{\Delta}\right)$

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This work + PEA	$\tilde{O}\left(\frac{\Lambda}{\chi^3 \Delta} + \frac{\Phi}{\chi}\right)$	— —

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Ground energy estimation



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Ground energy estimation

Algorithm	Gates	Qubits
Phase est	$\tilde{O}\left(\frac{\Lambda}{\chi^3\xi} + \frac{\Phi}{\chi}\right)$	$O\left(\log N + \log \frac{1}{\xi}\right)$
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Ground energy estimation

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Multicopy PEA (eg [PW'09])*	$\tilde{O}\left(\frac{\Lambda}{\chi \xi^{3/2}} + \frac{\Phi}{\chi \sqrt{\xi}}\right)$	$O\left(\log N + \frac{\log \frac{1}{\chi}}{\log \log \frac{1}{\chi}} \times \log \frac{1}{\xi}\right)$
This work*	$\tilde{O}\left(\frac{\Lambda}{\chi \xi^{3/2}} + \frac{\Phi}{\chi \sqrt{\xi}}\right)$	$O\left(\log N + \log \frac{1}{\xi}\right)$

* for $\xi \ll \Delta$

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Algorithm

Idea:



Algorithm

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1. Approximate ground state projector

Algorithm

Idea:



1. Approximate ground state projector
2. Approximate as linear combination of easy unitaries

Algorithm

Idea:



1. Approximate ground state projector
2. Approximate as linear combination of easy unitaries
3. Use LCU Lemma

Implementing linear combination of unitaries

eg [CKS'15]

LCU Lemma: Able to perform unitaries $U_k \Rightarrow$ can perform $V := \sum_k \alpha_k U_k$

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1. Implement V with some amplitude

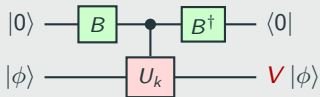
Implementing linear combination of unitaries

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$$B|0\rangle = \frac{1}{\sqrt{\alpha}} \sum \sqrt{\alpha_k} |k\rangle, \quad \alpha = \sum |\alpha_k|$$



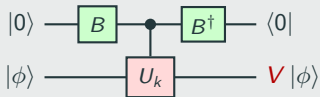
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Postselection on ancilla: implement V deterministically

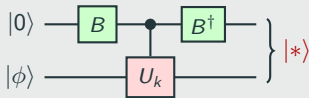
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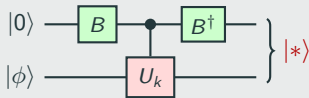
$$|*\rangle = \frac{1}{\alpha} |0\rangle V |\phi\rangle + \sqrt{1 - \frac{1}{\alpha^2}} |R\rangle, \quad \langle 0|R\rangle = 0$$

Implementing linear combination of unitaries

eg [CKS'15]

LCU Lemma: Able to perform unitaries $U_k \Rightarrow$ can perform $V := \sum_k \alpha_k U_k$ 1. Implement V with some amplitude

$$B|0\rangle = \frac{1}{\sqrt{\alpha}} \sum \sqrt{\alpha_k} |k\rangle, \quad \alpha = \sum |\alpha_k|$$



$$|*\rangle = \frac{1}{\alpha} |0\rangle V |\phi\rangle + \sqrt{1 - \frac{1}{\alpha^2}} |R\rangle, \quad \langle 0|R\rangle = 0$$

2. Amplitude amplification:

$$\left\| \frac{1}{\alpha} |0\rangle V |\psi\rangle \right\| \rightarrow 1$$

Algorithm

Idea:



1. Approximate ground state projector
2. Approximate as linear combination of easy unitaries
3. Use LCU Lemma

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Assume: ground energy known. $H' := H - \lambda_0$



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- Alternative:
1. $(1 - H'^2)^{2m}$ as approximate ground state projector
 2. Expand in Chebyshev polynomials
 3. Quantum walks

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Lemma (Minimum label finding)

- L unitaries $U_j |0\rangle|0\rangle = |0\rangle|\Phi_j\rangle + |R_j\rangle, \quad \langle 0|R_j\rangle = 0$
- $|\Phi\rangle := \frac{1}{\sqrt{L}} \sum_j |0\rangle|j\rangle|\Phi_j\rangle + |R\rangle, \quad \langle 0|R\rangle = 0$

\Rightarrow Given χ , can approximately find smallest j s.t. $\| |\Phi_j\rangle \| \geq \chi$

using $\tilde{O}(\sqrt{L}/\chi)$ calls to $U = \sum_j |j\rangle\langle j| \otimes U_j$

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Idea: Binary search on label ancilla using amplitude amplification

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Δ only required to be lower bound on gap

\Rightarrow general ground energy estimation algorithm for high precisions

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Alternative: first use PEA to find ground energy

\rightarrow better scaling in Δ but worse scaling in overlap

Early quantum computers



Early quantum computers

Adaption for early quantum computers:



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Adaption for early quantum computers:
Amplitude amplification



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Adaption for early quantum computers:

~~Amplitude amplification~~ Repeated measurements



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NISQ: devices with ≈ 100 qubits



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Limiting factor: number of gates coherently in *single-run*, **not** *total* runtime!



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Ground state preparation algorithms, ground energy known

Algorithm

Multicopy PEA

Phase est

This work

N = total dimension of H

Δ = known lower bound on spectral gap

ϵ = allowed error

ϕ_0 = overlap of trial state with ground state

Λ = base cost of Hamiltonian simulation

Φ = cost of preparing trial state $|\phi\rangle$

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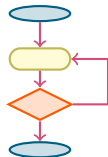
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Ground state preparation algorithm

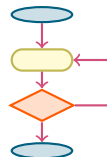
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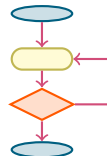
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Potential applications for early quantum computers!